

# *Dragonfly Pond*

1. Introductions
2. Tell students they're going to be town builders (arranging land use for the watershed). They can name their town any name they'd like
3. Divide class into 5 groups and hand out neck cards. After handing out cards, separate each of the 5 groups into sub-groups and assign each sub-group a game board

the town builders concerning land use

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8. Have students explain their land use practices after they've completed construction of their town
9. Push the two tables together and line up the game boards to create one watershed
10. Lead discussion about land use concerns now that town builders have a single watershed.

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4. Best Interests Poster
5. Explain what the term "land use" is and how it is connected with the watershed. Remind them that there are plants and animals that live around their pond and they need to build with those items in mind
6. Review game pieces. Ask for questions
7. Allow each group approximately 10-15 minutes to construct their town. Encourage a lot of visiting among

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11. Have students remove game pieces from the game board and stack neatly beside the board
12. Ask them to return the neck cards to the front of the room and stack in separate groups according to their "interest."
13. Give out handouts, thank everyone for participating, compliment them on good behavior and answer any questions they may have